



# virtual room

THE ULTIMATE TEAM-BASED VR EXPERIENCE

## Corporate Event Packages



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# What is Virtual Room?

- Virtual Room is the world's best team-based virtual reality experience
- Players in teams of 2, 3 or 4 people work together to complete the mission in a totally realistic virtual world
- Unlike other VR experiences which are single player or short experiences, Virtual Room offers a fully immersive experience for several people working together as a team, for up to forty-five minutes!
- Each player has their own dedicated room, specially designed and equipped with the latest virtual reality gear (HTC Vive). 12 rooms are available so 12 people can play at once.
- Players participate in the game standing up and will get to move around, search for items, manipulate objects and collaborate with fellow team members.

It's unlike anything you've ever experienced before - immersion, freedom, adrenaline, the ultimate thrill!



# Who is Virtual Room For?

- Virtual Room can be played by anyone aged 12 and over
- It is a perfect team building activity, birthday party, hen's night or bucks event
- There is no strenuous physical activity required, all you need is a healthy, working brain!
- Players who normally wear glasses or contact lenses should wear these during the game
- Virtual Room is not recommended for pregnant ladies, people suffering from epilepsy or those in a wheelchair



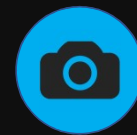
Companies & team building events



Friends and families



Schools, colleges and universities



Travellers and tourists



# The Virtual Room Mission

- The year is 2217. These are dangerous times. The Alpha team, responsible for time exploration, has disappeared.
- Your mission as the Omega team is to set off into historical periods of time such as ancient Egypt and the medieval ages to solve the puzzles and challenges - and save the future of the world!
- Be careful, you have a limited amount of time! You are humanity's last hope!



Players have 45 minutes to complete the mission



Players are monitored in the game and can request hints from a dedicated Game Master



Teams can compete against each other to see who finishes the mission first



Complimentary dress up photo shoot after the game

# Virtual Room Packages

- At Virtual Room, we aim to give you a customised experience that meets your team building needs
- Our corporate events give your group exclusive access to our premise – you have the entire venue to yourselves!
- If you have less than the required amount of people (8) then you can simply book online
- If you have more than 24 people we can customise an event for you

## SINGLE GAME SESSION

- 8 – 12 participants
- 1 hour
- \$59 per person + GST

## GAME + TEAM BUILDING

- 8 – 24 participants
- 3 hours
- \$99 per person + GST

## DOUBLE GAME SESSION

- 13 – 24 participants
- 2 hours (First 12 play then switch)
- \$59 per person + GST

## VIRTUAL ROOM + ESCAPE ROOM

- 8 – 24 participants
- 3 hours
- \$99 per person + GST

# Example Team Building Activities

## TWO TRUTHS & 1 LIE

- Each player has to come up with 2 truths and 1 lie about themselves
- In pairs, players take turns to ask each other questions about themselves to gather information which may be used later to identify the “lie”
- Each player then presents their 3 statements and the group has to vote which one is the “lie”
- The winners are those who correctly guessed the most lies and the best “liar” who got the least amount of correct guesses

## VR START UP

- The group is divided into teams of 4 and each team has to come up with an idea for a new VR business (can be around a specific theme e.g. healthcare, education etc)
- Teams have 10 minutes to brainstorm as many business ideas as they can
- Teams are then mixed up so they are in a new team with other colleagues. They pick their favourite idea from the list
- Teams have 20 minutes to develop their mini pitch for their favourite idea
- Each team then has 5 mins to present to the wider group

## SKETCH ARTIST

- In pairs, players sit back to back and take turns playing the role of Sketch Artist and Witness
- Each Witness takes a Suspect card and describes the Suspect to the Sketch Artist who must draw their best impression of the Suspect
- 4 rounds of 5-10 minutes are played so each player gets to describe 2 Suspects and draw 2 sketches – the pair then choose the best sketch out of the 4 they have done
- The best sketches are presented to the group who vote for the winning pair



# Optional Food & Drink Packages

## SMALL \$15pp + GST

- 1 x glass of beer, wine or spirit and mixer
- Sweet potato chips (between 2)
- Pork slider bun (1)

## MEDIUM \$22pp + GST

- 1 x glass of beer, wine or spirit and mixer
- Sweet potato chips (between 2)
- Pork slider bun (1)
- Mushroom cheese balls (3)
- Grilled pork skewers (3)

## LARGE \$26pp + GST

- 1 x glass of beer, wine or spirit and mixer
- Sweet potato chips (between 2)
- Pork slider bun (1)
- Mushroom dumpling
- Black pepper beef + rice



F&B packages take place at Grasshopper Bar, in the alley behind Virtual Room



# THANK YOU!

Virtual Room Sydney extends our warm gratitude for taking your time to read our Corporate Event Packages. If you have any questions please feel free to contact us:



[sydney@virtual-room.com](mailto:sydney@virtual-room.com)



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## KEY TERMS & CONDITIONS

- Full pre-payment is required prior to your event for the estimated number of participants – payment can be made via credit card, bank transfer or Paypal
- Minimum numbers: There is a minimum amount of 8 players for our corporate event packages
- Final attendee numbers and refunds:
  - Final numbers of players are required no less than 5 business days prior to the event
  - On the day, we will note the number of attendees and you will be refunded for any who did not attend or charged for any extra players
- Cancellation policy: Events cancelled with less than 5 business days notice will attract the minimum 8 person charge
- Rescheduling: Events may be reschedule with at least 3 business days notice. A \$200 rescheduling fee will be charged if you give us less than 5 business days notice of any rescheduling
- Exclusivity: If you do not pay for a minimum of 8 players, the venue will not be set aside for your exclusive use and there are no refunds available for players who do not attend